

COMPUTER SCIENCE MINOR
2023-2024

Name: _____ ID#: _____ Anticipated Grad Date _____

REQUIRED COURSES: 22 semester hours	Cr Hrs.	Course	Term	Grade
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Required courses: (19 semester hours)

CSC 130 Programming I.....	4	_____	_____	_____
CSC 131 Programming II.....	4	_____	_____	_____
CSC 271 Computer Architecture	3	_____	_____	_____
MAT 211 Calculus I	4	_____	_____	_____
MAT 221 Calculus II	4	_____	_____	_____

RESTRICTED ELECTIVE COURSES (select 3 semester hours)

ART 230 Digital Media I: Print and Digital Design	3	-----	-----	-----
ART 233 Digital Media II: Basics of Animation	3	-----	-----	-----
ART 332 Digital Media III:Sound	3	-----	-----	-----
ART 333 Digital Media IV:Motion Graphics	3	-----	-----	-----
CHE 250 Quantitative Analysis	4	-----	-----	-----
CSC XXX 200-Level or above.....	3-4	-----	-----	-----
MAT 231 Calculus III	4	_____	_____	_____
MAT 310 Applied Combinatorics	3	_____	_____	_____
MAT 361 Modern Algebra	3	_____	_____	_____
MAT 410 Euclidean Geometry	3	_____	_____	_____
MAT 411 Real Analysis	3	_____	_____	_____
MAT 412 Complex Variables.....	3	_____	_____	_____
MUS 230 Music and Technology	3	_____	_____	_____
PHI 105 Symbolic Logic	3	_____	_____	_____
PSY 210 Research Methods I: Design and Data Collection.....	3	-----	-----	-----
THE 320 Computer Aided Drafting	3	-----	-----	-----
THE 328 Sound Design	3	-----	-----	-----

TOTAL HOURS REQUIRED

MINIMUM 22 SEMESTER HOURS

GRADUATION REQUIREMENTS:

- Minimum 124 semester hours
- Minimum cumulative GPA of at least 2.0 in all coursework at Brevard and minimum cumulative GPA of at least 2.0 in all courses required for major. Some majors may have more stringent requirements (see major requirements in catalog)
- Complete a minimum of 32 semester hours at Brevard and complete 50% of major and minor requirements at Brevard.
- Errors contained on the checklist do not release the student from meeting graduation requirements as stated in the catalog